

## **Year 9 Portraiture**



# The Visual Elements



Tone Texture



Shape Space





Colour Form





Portraits are, quite simply representations of a person: usually their face is the most important part, but not always, and as ever, there are always exceptions, and artists who play with expectations and different ways of thinking or making art

# Key Knowledge 1: Using the lines of proportion to create a portrait.

- Portraiture- a representation of a person or persons.
- Proportion- formal use of guide lines to place the features of the face in the correct position.

### **Expert Modelling:**





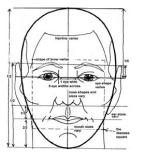
Chuck Close Van Gogh

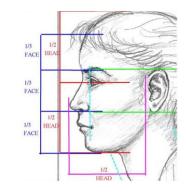




**Andy Warhol** 

Da Vinci





Keywords: Proportion, Features, Shape, Tone.

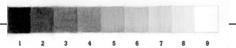
#### Key Knowledge 2: Accurate proportion.

Use the guide sheet to help you achieve accurate proportions of the face.
Use the lines of proportion to position the eyes, nose, mouth and ears (the features).
Use mark-making to make eyebrows and hair look more realistic.

#### Key Knowledge 3: Use of tone.

• Use a variety of pencils, H and B, to achieve tone and texture to your work.

This will help to give a 3D appearance to the piece.



#### Wider Thinking/Further Reading:

https://www.tate.org.uk/art/artterms/p/portrait